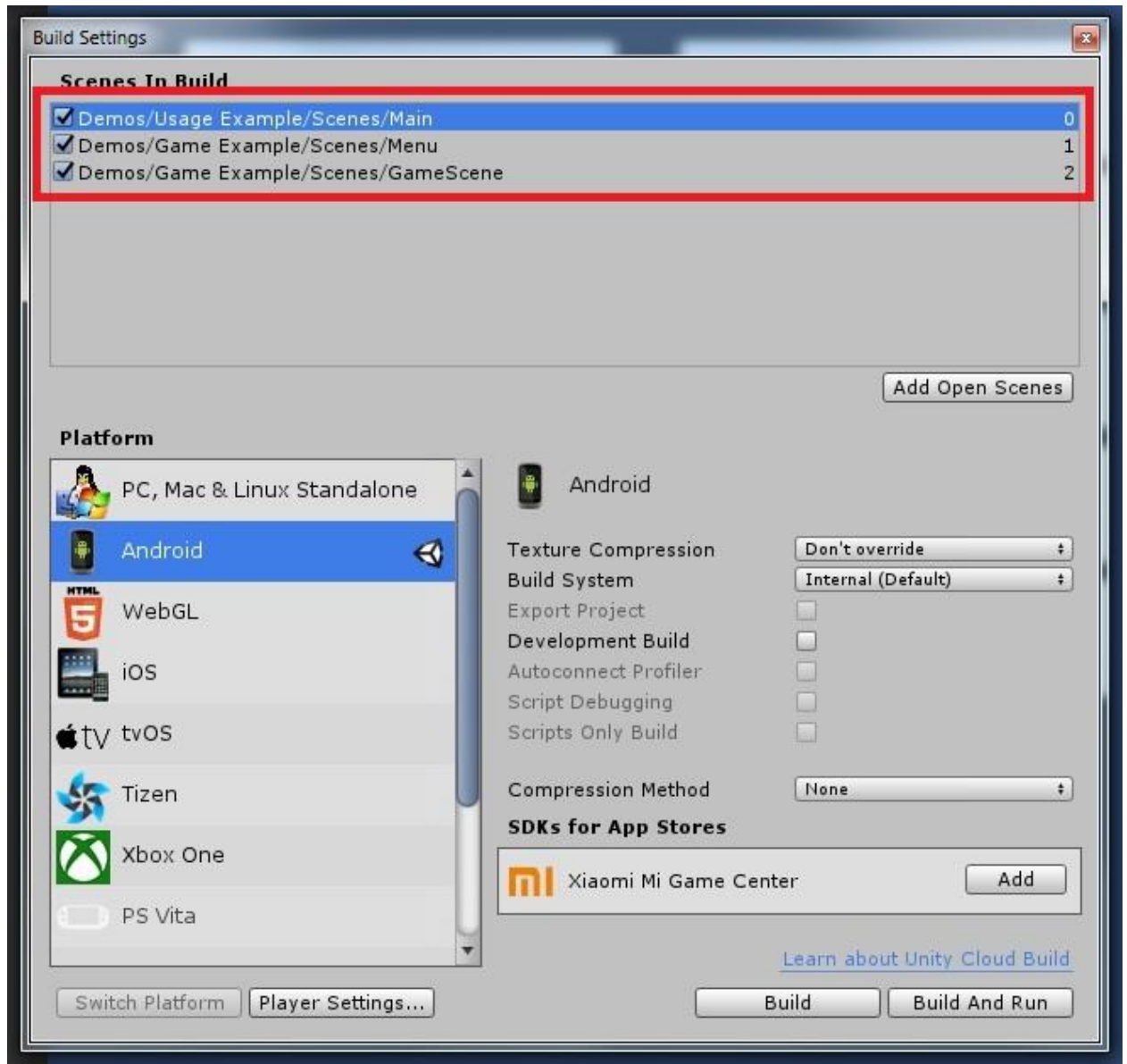


In order to build a project - select File - Build Settings.

Here, for an example of using methods, drag the Main scene to the first position.

For the game example, drag the “Menu” scene to the first position, the “GameScene” scene to the second position and the “Main” scene to the third position.



If necessary, change the other settings and build the project.